

Observe, Analyze and Tune for Performance

COURSE TYPE, DURATION & COURSE CODE

Onsite three (3) Days (*)

PREREQUISITES

Experience as a CA Datacom database administrator (DBA), attended the CA Datacom Administration course, and/or familiarity with the DBA job description is recommended

COURSE ACTIVITIES

Demonstrations Hands-on exercises

WHO SHOULD ATTEND

CA Datacom Database Administrators and/or Sysprogs

(*) optional: 2-days training-on-the-job, working on real performance issues!

Course Overview

This course is all about performance in a CA Datacom environment. Factors that affects performance positively or negatively, how to monitor and how to heal performance issues. Learn from failures to improve database design and application programming.

What You Will Learn

How to monitor CA Datacom's behavior and performance, how to observe the system, what ratios to watch for. How to observe, analyze and tune for performance.

Which statistics are needed, how to acquire and analyze them and based on that, how to tune.

Relate statistics to the processing load in a CA Datacom production environment.

Find out whether bad performance is caused by too many I/Os, high CPU or much waiting time. Learn how to minimize resource consumption, thus reducing the need for hardware upgrades.

For Managers

Your CA Datacom DBAs need this training to be able to effectively and efficiently manage performance of your database environment and to fully exploit available features that allow for optimal performance and resource usage.

Course Agenda

Module 1 – Introduction	Module 2 – Data access and data storage
General thoughts on Performance Client and Server communication Bottlenecks: where can it go wrong? Scope, Datacom architecture MUF communications, local/remote access MUF communication, dispatching priority CICS Services, important settings	Command sets and access types The role of the URT The importance of I/O Data storage From DXX to Data Area Sequential processing The role of the Native Key Impact of deletions Impact of inserts After deletions and inserts What is REORG Data in core to reduce I/O
Module 3 – Performance: Observe	Module 4 – Performance: Analyze
What are the figures telling me?	Are statistics representative?
Baseline, what is it?	Use of statistics, which one and from where?
Find baseline, what to look for?	Causes of bad performance
Data Manager Requests	Is there an I/O problem?
Buffer usage (data, IXX,DXX) efficiency	DMR to I/Os, what is a bad ratio?
Compound Boolean Selection	Do we have a CPU problem?
Logging, indications of proper settings	Caused by Logical I/Os?
Accounting, indications of proper settings	Caused by number of requests?
Area Requests, what do they tell us	Caused by compression?
Table accesses, application data processing	Waiting problem: neither I/O nor CPU cause?
TCB-SRB usage, efficiency of zIIP usage	
Ourses striggt Multi Dressessing offestiveness	
Symmetrical Multi-Processing effectiveness	
Symmetrical Multi-Processing effectiveness Sequential processing efficiency	
Sequential processing efficiency	

BlueLight on Mainframe Database Management focuses on CA Datacom and CA IDMS: education, best practices training solutions and a variety of services.

Our training is based on the idea that the best you can learn is to help yourself!



Course Agenda continued

Module 5 - Performance: tune

Reducing I/Os Adequate buffer allocation Multi-block Reads Memory Resident Data Facility Pipeline Index-only processing Data clustering Compression Reducing seek time Proper Accounting Facility settings Define matching Keys Multi-Dataset Index Table Partitioning

Reducing CPU usage Reduce I/Os Blocked GETIT Define matching Keys Reduce logical requests Avoid compression Reduce number of data requests Use SQL join

Module 5 – Performance: tune (cont.)

Reducing wait times Avoid data contention Use Symmetric Multi-Processing Use (I/O) subtasks Asynchronous request processing Multiple concurrent requests MUF communication Effective log spilling

Module 6 – exercises

System and Table requests Area I/Os and Table-requests Table-access and Table requests CPU and elapse time

References and Tools

